

Minecraft: Java Edition

Information and guides for Minecraft: Java Edition.

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How to use your own World on your Minecraft server

You can change the default world of your Minecraft server to upload your own world.

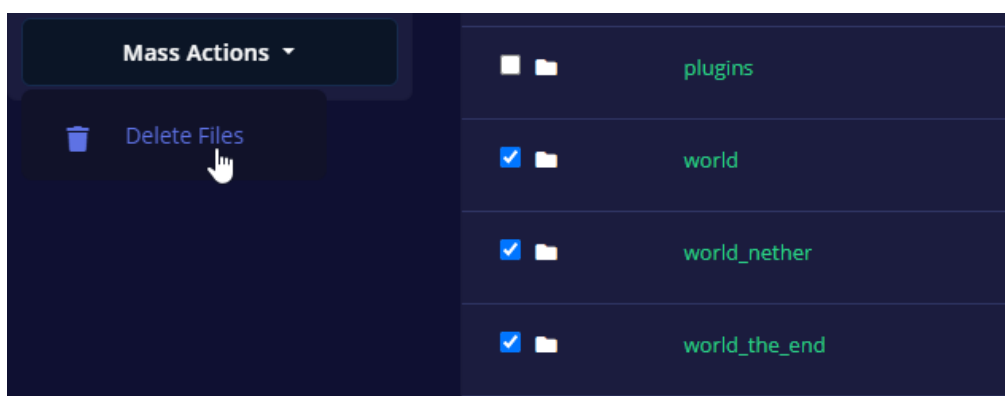
These are the steps to follow:

1. Go to your server's [control panel](#) and **stop the server**.
2. Through the panel's file manager, or through an FTP client, **find the files of the current worlds** on your server.

Depending on the version of your server there may be only one world folder that contains all other dimensions within, or an individual folder for each dimension.

If you haven't changed their names previously, they should be called "world" for the main world, and "world_nether" / "world_the_end" for the Nether and End dimensions respectively.

Once you have them located, select all the worlds and delete them.



3. Connect to your server using an FTP client like Filezilla or WinSCP. If you are not sure how to do it, we have a guide that you can view [here](#).

4. Find where the world folder you want to upload is located on your PC.

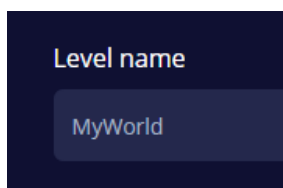
5. Drag and drop the world folder from your PC to your server files using your FTP client. It must be in the main directory, which is where your previous world that we deleted was located.

Make sure the world is a normal folder before uploading it and not a compressed file (.rar or .zip). The server will not be able to load the world if it is not a folder.

You can upload the world in .zip format, but if you do this, then you must unzip it from the panel's file manager before starting the server by right-clicking on the file and pressing "Decompress".

5. Once the world has been uploaded correctly, we will **rename the folder to "world"**, by right-clicking and pressing "Rename".

If you don't want to rename it to "world", you can also use the current name of the world folder. For example, if the world folder is called "MyWorld", on the control panel go to, *Configuration > Server Properties*, find the parameter "Level name" and write the name of the world. In this case, "MyWorld".



6. After you have completed all the previous steps, you can start the server with your new world!

If you use a world management plugin like Multiverse-Core, you can create and support multiple worlds on your server.

Need help changing the default world or uploading a world? [Open a ticket](#) with our support team and we will help you!

How to Add Users to your Server Control Panel

You can add new users to your server's control panel to help you manage it. We know these users as "sub-users".

If the user you want to add doesn't have an account created in our panel, their account will be created automatically and they will receive an email to set up the account.

These are the steps to follow:

- 1.** Go to your server's [control panel](#).
- 2.** Click on the "**Management**" button through the navigation bar.
- 3.** Once in the Management section, just click on the "**Subusers**" button.
- 4.** Click the blue-button that says "**Add new subuser**".
- 5.** Add the email of the desired person. Just below you can configure the permissions for this user. Click on each drop-down title and select the permissions you wish to grant to this sub-user.
- 5.** To finish click the green button "**Add new subuser**".

And that's it! You now have a new sub-user on your server.

How to Set your Minecraft Server to Offline Mode

BEFORE DISABLING ONLINE MODE:

Disabling online mode means that your server will no longer use Mojang authentication for Minecraft accounts.

This means that players using cracked Minecraft clients can join your server. By using these clients, players can get whatever username they want. This can result in any players using your username for gaining permissions to the server.

Also, you may experience a player data reset when switching from online mode to offline mode, as all players get a new UUID.

These are the steps to follow:

- 1.** Go to your server's control panel.
- 2.** Click on the "Console" section.
- 3.** Scroll down to the bottom of the page, you will find the "Disable online mode" button, click on it.
- 4.** Restart the server.

How to use a domain or custom IP on your server

In this guide, you will learn how to setup your server with a custom domain.

By default, the IP that players will use to connect to your server will be something like **192.168.1.1:25578**. You can use a **domain** (e.g. vultam.net) or a subdomain (e.g. play.vultam.net) to have a server address easier to remember and custom.

To achieve this, before you start you need a domain. You can buy a domain from popular registrants like GoDaddy, NameCheap, and more.

Also before continuing, you should know if your server has a **dedicated IP** or not. Dedicated IP's are an add-on that you can purchase with your server for an additional cost. A dedicated IP allows your server to use port 25565, if your server's IP ends in a different port, then you don't have a dedicated IP.

Below you can see examples of a dedicated IP and a normal IP:

Dedicated IP: 192.168.1.1:25565

Normal IP: 192.168.1.1:30124

Add an A record:

1. Log in to the provider where you bought your domain, and go to the DNS Manager of your domain. This section may be called "DNS Zone", "Advanced DNS Zone", "Advanced DNS", "DNS", or something similar.
2. Look for a button that says "Add" or "Add record," and **add an "A" type record**.
3. Set the "**Name**" / "**Subdomain**" field to the subdomain you want to use. For example:
 - Write `play` or `mc` if you want your IP to be `play.example.com` or `mc.example.com`
 - Write `@` if you want your IP to be `example.com`
4. Set the "**Content**" / "**IP Address**" with the IP of your server without the port.

[+ Add record](#)

[Advanced](#)

mc.example.com points to 192.168.1.1.

Type	Name	IPv4 address	TTL	Proxy status
<div>A</div>	<div>mc</div>	<div>192.168.1.1</div>	<div>Auto</div>	<div> DNS only</div>

If your server has a dedicated IP, you are done here. You can now connect to your server using the domain you have configured!

If your server does not have a dedicated IP, continue with the next step.

Add an SRV record:

1. Add a **new SRV type record** just like you did to add the type A record.
2. Set the "**Target**" field to the subdomain that you have previously used but including the domain itself. For example `play.example.com` or `example.com`
3. Set the "**Name**"/"**Subdomain**" field to the subdomain you want to use, for example `play`, `mc` or `@` if you don't want to use a subdomain.
4. Set the "**Protocol**" field to `_tcp`
5. Set the "**Service**" field to `_minecraft`
6. Set the "**Priority**" field to `0`
7. Set the "**Weight**" field to `0`
8. Set the "**Port**" field to your server port.

And that's it, you can now connect to your server using your domain.

Need help setting up your domain? [Open a ticket](#) with our support team and we will help you!

How to add an Operator to your server

To allow certain users to have access to all the existing commands on a Minecraft server, it is necessary to add the user as an operator.

These are the steps to follow:

1. Log into your panel account.
2. Click on the server where you want to add the user as an operator.
3. Once you are in your console, type "**op <username>**", for example, `op Vultam`.
4. Press enter and you will receive a response similar to "*[Server] INFO CONSOLE: Opped Vultam*"

And that's it, you have added a new user as an operator of your server.

How to change the MOTD of your server

You can change the Message of the Day (MOTD) of your server to a custom one.

These are the steps to follow:

- 1.** Go to your server's [control panel](#).
- 2.** Click on the "**Management**" button through the navigation bar.
- 3.** Once in the Management section, just click on the "**File Management**" button.
- 4.** Find the file "**server.properties**" and click it.
- 5.** Once inside, look for the parameter "**motd**", by default it will be set to "**A Minecraft Server**".
- 6.** Remove "**A Minecraft Server**" and type your desired message.
- 7.** Click on "**Save File**".
- 8.** Restart the server to apply the changes.

And that's it, you now have a custom MOTD!

How to add a server icon

You can add an icon to your server to be displayed on the server-list.

The image must meet the following requirements:

- The size must be 64x64
- The format must be .png
- It must be called "server-icon"

Here are the steps to follow:

1. Go to your server's control panel.
2. Go to the "**Console**" section in the navigation column.
3. Scroll down to the bottom of the page, and click on the "**Upload server icon**" button.
4. A window will pop up, click on the "Upload" button, and select the icon you want to use on the server.
5. Restart the server.